

phistogram

keys:	[plist]	<number>	source particle parameter list
	[to]	<number>	output histogram
	if	<expression>	logical expression specifying which particles to include
	unless	<expression>	logical expression specifying which particles to exclude
	channels	<number>	number of histogram channels
	height	<number>	histogram height in framestore pixels
	times	<number>	display magnification factor
	aspect	<number>	if type/log , text aspect ratio
	width	<number>	if type/log , number of characters per line
options:	xref, yref, id, parents, holes, background, contact, xmin, xmax, ymin, ymax, hferet, vferet, aferet, bferet, hproj, vproj, perimeter, area, xcen, ycen, mmin, mmax, angle, circularity		produce histogram for specified particle parameter
	preset		set histogram limits from <i>min</i> , <i>max</i>
	repeating		repeat histogram counts when magnifying, instead of interpolating
	letter		mark top of display partition with picture number and title
	border		mark picture border
	type/log		output histogram in character form to console or log output stream

phistogram operates on the particle parameter list (*ppl*) produced by the **analyse** command. **phistogram** displays a histogram of the parameters measured by **analyse**. Refer to *Appendix D, Particle Parameters* for a list of the recorded parameters and the names that you should use to refer to them in **if/unless** expressions.

Examples

```
analyse...; phistogram circularity
```

This command displays a histogram of the circularity value of all particles.

Semper 6 Command Reference

phistogram

```
phistogram area to 51 if perimeter > 200
```

This command creates a *Histogram* picture 51 containing a histogram of the areas of particles with perimeters greater than 200.

```
phistogram 46 area to dis:3
```

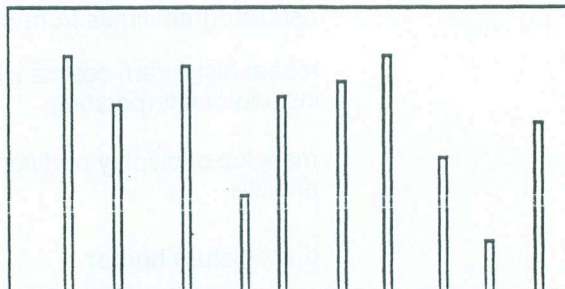
This command draws a histogram in *dis:3* showing the areas of all particles in *ppi* 46.

Description

analyse records 25 particles for each particle and stores these details in a particle parameter list (*ppi*). **phistogram** allows you to display a histogram of a named parameter, for example, **xmin**, **xmax**. You can use the keys **if/unless** to select only particles that meet particular conditions. The diagram below illustrates a histogram produced by the following sequence of commands:

```
analyse 1 to 2 ge h le h2 area 10; phist 2 to 3 area; display 3
```

1003
Range 150 to 275



By default, **phistogram** displays a histogram in graphical form on the display. You can also store a histogram in a class *Histogram* picture using the **to** key. Use the keys **channel**, **height** and **times** to specify the number of histogram channels and the height and magnification of a graphical display.

Use the **type/log** option to output the histogram in character form to the console or to the log output stream. Use the **aspect** and **width** keys to specify the aspect ratio and number of characters per line for character form displays.

You can turn off the default lettering and border marking using the options **noletter** and **noborder**.

Notes

see also: **analyse**

phistogram

Defaults and Ranges

keys/options	defaults	range
[plist]	<i>ppl</i> held in the variable <i>pplist</i>	valid picture number
[to]	current display picture, held in the variable <i>display</i> , histogram shown in graphical form	valid picture number
if	true	valid Semper expression
unless	false	valid Semper expression
channels	<i>max,min</i> if in range 20,256; otherwise 256	positive integer
height	lesser of half histogram width and half partition height	positive integer
times	1	positive integer
aspect	default given by the page command	positive real number
width	default given by the page command	positive integer
xref,yref,ld,parents,holes,bacground,contact,xmin,xmax,ymin,ymax,hferet,uferet,uferet,aferet,bferet,hproj,uproj,perlmeter,area,xcen,ycen,mmin,mmax,angle,circularity	<i>none</i>	
preset	lowest and highest selected parameter values	
repeating	interpolate between histogram counts when magnifying	
border	bordering on	
letter	lettering on	
type/log	histogram shown in graphical form on display	