

library

<code><library program name></code>	run the specified library program
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The **library** command causes Semper to execute a specified program from the beginning to a **return** command or to the end of the program.

Examples

```
library partitions
```

This command executes the standard library program called *partitions*, which defines partitions subdividing a display frame with arbitrary numbers of rows and columns.

Description

You can specify several library commands in a single line, include them in a **for** loop, nest calls freely etc. Note that Semper identifies a program name from all the letters in its name, and not just the first three letters (as is the case with commands). Type **show system** to see the maximum name length. Use the **list** command to list a library program or to copy it to a new file. Use **show programs** to see a list of all the library programs contained in the currently assigned program libraries.

Notes

see also: **list, return, show**